



benuts is a Belgian studio aiming to support its artists in the development of their capabilities in a creative and human environment. We strive every day in order to live our values of: Expertise, Ambition, Cooperation and Humility. Over the years, we built of team of 70 passionate artists, involved on several European projects of Motion pictures as well as series, on a local and European scale.

In order to sustain these projects and our expansion, we are currently looking for a:

## Data Manager / In Out / VFX Editor

The Data Manager / IO / VFX Editor manages and supervises the daily operations and continuous flow of the data. He works closely with the production team to ensure the accurate and timely transfer of data to and from the facility and with the IT department to manage servers, disk space.

She/he integrates and updates all required versions of visual effects shots into current edits of VFX / live action sequences in order to create a functional environment in which VFX Supervisors can evaluate any version of any shot in the current sequences at any moment.

### Responsibilities:

- Management of incoming/outgoing data to/from customers and other facilities via FTP or dedicated platforms
- Precise data control according to studio nomenclature and project structure
- Ensure all material is processed, published and made available to our production teams and artists via internal tools and ShotGrid
- General internal data management
- File conversions and extractions from various formats to match project requirements
- Ensure that published shots conform to the current edit and perform quality checks
- Managing the internal edits of film sequences and shots via Hiero or Davinci Resolve
- Running client and internal screening sessions
- Creating in-house reels including corporate reels, show reels, technical breakdowns, and rewards reels
- General problem solving closely with the IT department

### Requirements:

- Good working knowledge of computer systems, mainly Linux environments
- Knowledge of Shotgrid and Nuke
- Good knowledge in editing (EDL, AAF...)
- Knowledge of colorspace, softwares and technologies relating to the live action visual effects (OCIO, Aces)
- Knowledge of Avid Media Composer / Première Pro / DaVinci Resolve / Baselight is a plus
- Excellent organizational and communication skills, team player, customer oriented, agile,
- Fluency in English, French and/or Dutch is a strong asset.
- Willing to contribute to benuts success and human culture, interested in continuous improvement regarding new technologies.



**Wanna be nuts? Join us!**

Send us your CV at [jobs.tech@benuts.be](mailto:jobs.tech@benuts.be)

[www.benuts.be](http://www.benuts.be)